

# Prepare your TV

## Check to see if your TV is supported

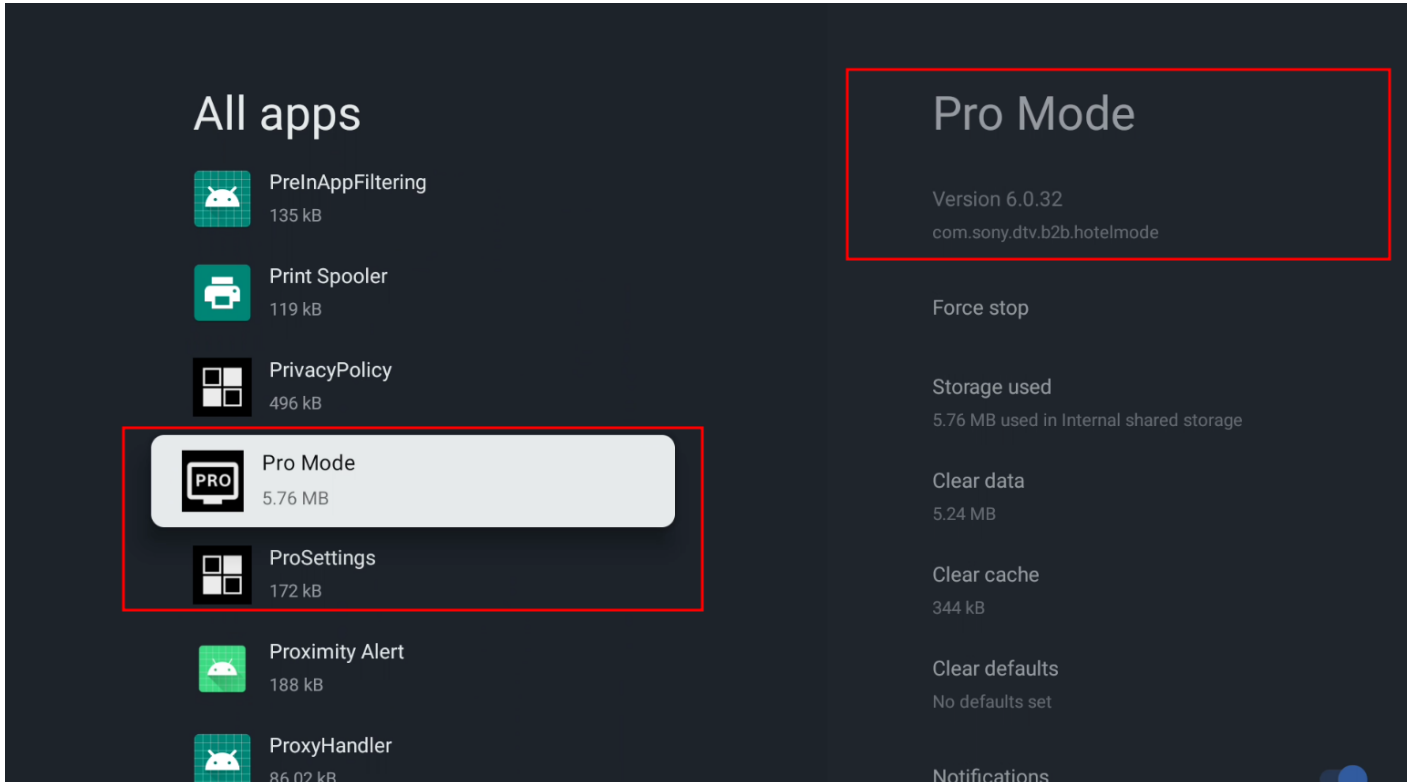
Now we can check if your TV is supported by checking to see if "ProMode" and "ProSettings" is installed or not in your "All apps" section in your settings menu.

On your TV go to the settings app and in order go to:

1. Apps
2. See all apps
3. Show system apps

Then in the list, look for the app called "Pro Mode" it will have this under the name on the right -> com.sony.dtv.b2b.hotelmode

If you see under it or in the "All apps" list somewhere, there should be another item called "ProSettings" and it will have this under its name on the right -> com.sony.dtv.b2b.prosettings, and if so, then your TV should be supported. Example below.

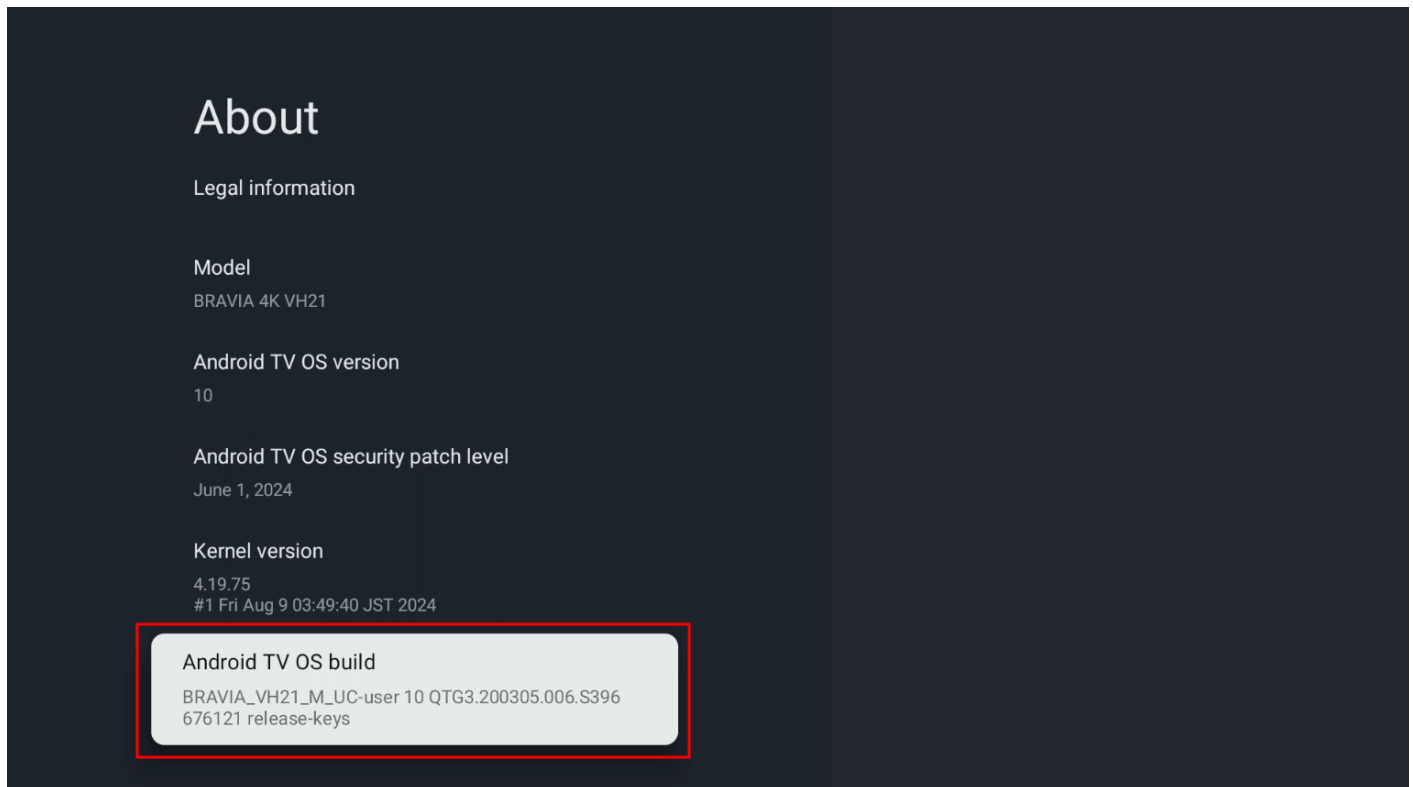


Side note: you also don't need to be signed into a google account to do this.

# Getting ADB debugging Enabled

To enabled Developer Options we can do this in order in settings again:

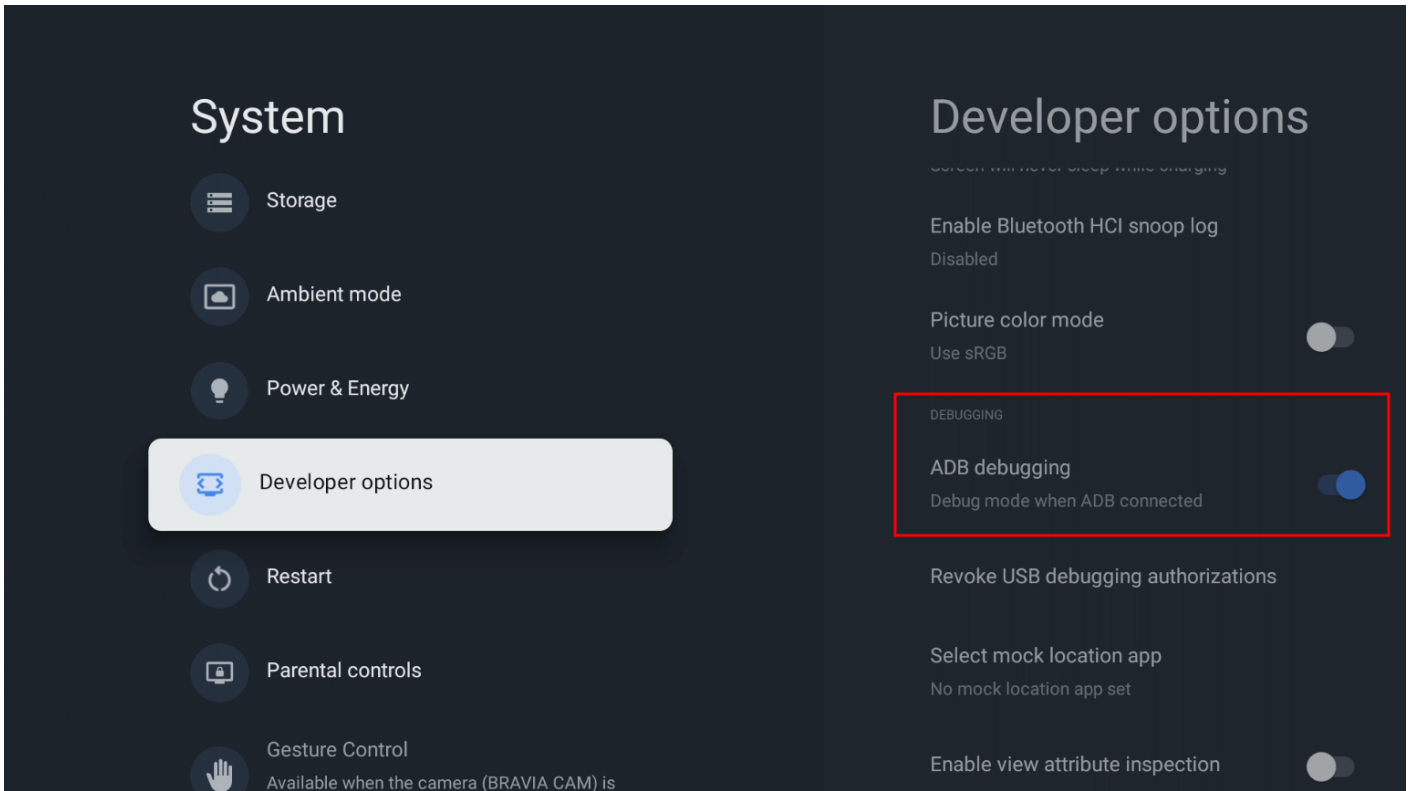
1. On the main menu for settings, go to System
2. About
3. Scroll down to the "Android TV OS build" button and click it a few times. You should see the message counting down then it should say "You are now a developer!"



## Turning on ADB debugging

Now to actually turn ADB debugging on follow these steps:

1. Go back one page
2. Scroll down until you see the new option "Developer options"
3. When you click on it, scroll down a little and you'll see the option "ADB debugging" and enable that.



## Getting your TV's IP address

Now when we're ready to side-load our app, we need to use adb but it requires the TV's IP address to connect to it so to get it you do this in order:

1. Go back to the settings main menu
2. Network & Internet
3. Hover over your network name that your TV is connected to
4. On the right side it should say "IP address" note that down or remember it for later

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